



FTL: SPIDER RATTLE

**miniland**  
educational

**Price: 49 zł**

symbol: MLF97321

**age:** 0-6m

**colour:** wielokolorowy

**product dimensions (cm):** width 13 x height 13 x length/depth 4

**product weight after unpacking:** 0.18kg

**total weight of product with package:** 0.208kg

**EAN:** 8413082973216



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## Feel to Learn: Spider rattle

If you're looking for a rattle for babies from 0 months, you'll love this one from Miniland's Feel to Learn collection.

Its cute spider shape with a teething ring encourages grasping, while its high-contrast colors make it perfect for stimulating their sight from birth.

It is a sensory toy, as it has different shapes, textures and colors for baby to play, experiment and discover the world through touch, hearing and sight. And you can use it to "do baby gymnastics" with them and practice the prone position in their first months, because the sound of the rattle and its vibrant colors will awaken their curiosity and even their first smiles.

In addition, its soft, textured feet are a squishy teether, which will alleviate teething symptoms. Touch, play, bite, shake, listen, watch....  
It will be their favorite toy!



- Sensory toy for babies from birth, which stimulates sight, touch and hearing, thanks to its contrasting colors, textures and inner bell.
- It will help to enhance the baby's developmental milestones from the first day: from following objects with the eyes, to picking up and hitting objects. Suitable to promote psychomotor development and stimulate movement in the face-down position.
- Silicone teething ring and silicone feet help relieve teething discomfort.
- Made of silicone and textile material, safe for babies from birth.
- Easy to clean and disinfect: Machine washable.



<b>Product name</b>	Feel to Learn: Spider rattle
<b>Recommended age</b>	0- 6 meses
<b>Diameter</b>	13
<b>Special Needs</b>	Yes
<b>Miniland Teach&amp;Play</b>	No
<b>Multiple intelligences</b>	Emotional Journey, Rythm & Melodies
<b>Featured intelligence</b>	Body & Movement

**Core Skills**  
**grow&fun**

Cause & Effect, Gross-motor Skills, Sensory Stimulation  
No